Board Game Concept Description

A board game that teaches children the path into Jesus' arms, and that is helping people as He did. Four people can play the game, but you only need two to have fun. To win they have to help to find the fish and bread that Jesus multiplicated so all the people that came to listen to Him could eat, and the first player to reach Him on the last fish box wins.

It's not always easy, sometimes there are obstacles on the way and you will lose the fish you have, the same way things get in the way of our faith. The cards will help you move forward and get to the end of the line.

List of items needed

- Stack of 30 cards
 - o 8 loaves (background white, brown loaves)
 - o 22 fish (background white, blue fish)
- 4 moving pieces that will have the form of bible characters (blue, green, red and orange)
- Board colored spaces with bridges in between (can be used to skip loops), end line being Jesus' arms

Game rules (for 2-4 players, ages 4 and up)

- 1. The players are represented by one of the different colored Bible characters.
- 2. Every player is going to start at the "Start" position.
- 3. The participants should travel on the path of the signs.
- 4. Two or more participants can be in the same place.
- 5. When a card is picked, the player will move the same amount of squares as the fish in the card. If there is one fish, you move one place; if it says times two, then you can move two places.
- 6. When a loaf card is drawn, the player can move to the nearest space with the loaf picture in it. The square may be behind your position, and the player must move back, if it happens.
- 7. The player can use "Stairway to Heaven" only when they have a stop on the exact square of the shortcut. After the jump, the participant will go on from there on their next term.
- 8. If the player lands either on the squares of "Red Sea" or "Satan's temptation", they have to follow their path backwards.
- 9. "Jesus Heart" is only accomplished when the player collects a red fish.
- 10. If all the cards of the decks are used, and no participant has reached the end, reshuffle them and use the deck again.







